

CHARITABLE GAMING BOARD

Charitable Gaming Rules and Regulations

Part I

Definitions

11VAC15-22-10. Definitions.

In addition to the definitions contained in § 18.2-340.16 of the Code of Virginia, the words and terms below, when used in this chapter, shall have the following meanings unless the context clearly indicates otherwise:

"Board" means the Virginia Charitable Gaming Board.

"Board of directors" means the board of directors, managing committee or other supervisory body of a qualified organization.

"Calendar day" means the period of 24 consecutive hours commencing at 12:01 a.m. and concluding at midnight.

"Calendar week" means the period of seven consecutive calendar days commencing at 12:01 a.m. on Sunday and ending at midnight the following Saturday.

"Cash" means valid United States currency note or coinage.

"Concealed face bingo card" means a nonreusable bingo card constructed to conceal the card face. This type of card is commonly referred to under trade names such as "Tear-open" or "Bonanza Bingo."

"Conduct" means the actions associated with the provision of a gaming operation during and immediately before or after the permitted activity, which may include, but not

be limited to (i) selling bingo cards or packs, electronic devices, instant bingo or pull-tab cards, or raffle tickets; (ii) calling bingo games; (iii) distributing prizes; and (iv) any other services provided by volunteer workers.

"DCG number" means a unique identification number issued by the department.

"Daubing" means covering a square containing a number called with indelible ink or otherwise concealing the number on a card or an electronic facsimile of a card.

"Deal" means each separate package or series of packages consisting of one game of instant bingo, pull-tabs or seal cards with the same serial number.

"Decision bingo" means a bingo game where the cost to a player to play is dependent on the number of balls called and the prize payout is in direct relationship to the number of participants and the number of balls called, but shall not exceed statutory prize limits for a regular bingo game.

"Department" means the Virginia Department of Charitable Gaming.

"Director" means the Director of the Virginia Department of Charitable Gaming.

"Discount" means any reduction in cost of admission or game packs or any other purchases through use of coupons, free packs or other similar methods.

"Disinterested player" means a player who is unbiased.

"Disposable paper card" means a nonreusable, paper bingo card manufactured with preprinted numbers.

"Door prize" means any prize awarded by the random drawing or random selection of a name or number based solely on attendance at a gaming session.

"Electronic bingo device" means an electronic device that uses proprietary software or hardware, or in conjunction with commonly available software and computers, displays facsimiles of bingo cards and allows a player to daub such cards.

"Fiscal year" or "annual reporting period" means the 12-month period beginning January 1 and ending December 31 of any given year.

"Flare" means a piece of paper, cardboard or similar material that bears printed information relating to the name of the manufacturer or its distinctive logo, name of the game, card count, cost per play, serial number, the number of prizes to be awarded and the specific prize amounts in the paper version of a deal of instant bingo, pull-tab or seal cards.

"Free space number," "perm number," "center number," "card number" or "face number" means the number generally printed in the center space of a bingo card that identifies the unique pattern of numbers printed on that card.

"Game program" means a written list of all games to be played including, but not limited to, the sales price of all bingo paper and electronic bingo devices, pack configuration, prize amounts to be paid during a session for each game, and an indication whether prize amounts are fixed or are based on attendance.

"Immediate family" means one's spouse, parent, child, sibling, grandchild, grandparent, mother or father-in-law or stepchild.

"Interested persons" means the president, an officer or bingo manager of any qualified organization which is exempt or is a permit applicant or holds a permit to conduct charitable gaming or the owner, director, officer or partner of an entity engaged in supplying charitable gaming supplies ; equipment intended to be used in the conduct

of charitable gaming; electronic games of chance systems; or instant bingo, pull-tab or seal card dispensing devices to organizations.

"IRS" means the United States Internal Revenue Service.

"Lucky Seven" means a bingo game as authorized in § 18.2-340.33 (9a) (b) of the Code of Virginia.

"Management" means the provision of oversight of a gaming operation, which may include, but is not limited to, the responsibilities of applying for and maintaining a permit or authorization, compiling, submitting and maintaining required records and financial reports, and ensuring that all aspects of the operation are in compliance with all applicable statutes and regulations.

"Manufacturer" means a person who assembles from raw materials or subparts a completed piece of bingo ~~or other charitable gaming equipment or supplies~~ supplies; equipment intended to be used in the conduct of charitable gaming; electronic games of chance systems; or instant bingo, pull-tab or seal card dispensing devices.

"Manufacturer" also means a person who modifies, converts, adds or removes parts to or from bingo ~~or other charitable gaming equipment or supplies~~ supplies; equipment intended to be used or used in the conduct of charitable gaming; electronic games of chance systems; or instant bingo, pull-tab or seal card dispensing devices to further their promotion or sale for the conduct of charitable gaming.

"Operation" means the activities associated with production of a charitable gaming activity, which may include, but not be limited to (i) the direct on-site supervision of the conduct of charitable gaming; (ii) coordination of volunteers; and (iii) all responsibilities of charitable gaming designated by the organization's management.

"Owner" means any individual with financial interest of 10% or more in a manufacturer or supplier.

"Pack" means sheets of bingo paper or electronic facsimiles assembled in the order of games to be played. This may include specials and jackpots, but shall not include any winner-take-all, Lucky Seven or raffle.

"Payment ticket" means a printed ticket that is tendered to a player, upon request, for any unused game plays or winnings or both that remain on the player terminal.

"Player terminal" means an electronic device that is part of a central system in which such a device uses proprietary software or hardware, or in conjunction with commonly available software and hardware to display electronic game card. Such a device shall enable a player to interact with it by pressing an electromechanical "Play" button or by pressing a designated touchpoint on the touchscreen. Such an interaction shall signal to a central system that the player is requesting a card within the selected electronic game card. The player shall use one or more electromechanical buttons on such a device or designated touchpoints on the touchscreen in order to reveal the numbers, symbols and the predetermined win or loss on the card within the selected electronic game card.

"Prize" means cash, merchandise, certificate or other item of value awarded to a winning player.

"Progressive seal card" means a paper version of a seal card game in which a prize is carried forward to the next deal if not won when a deal is completed.

"Remuneration" means payment in cash or the provision of anything of value for goods provided or services rendered.

"Seal card" means a board or placard used in conjunction with a deal of the same serial number which contains one or more concealed areas that, when removed or

opened, reveal a predesignated winning number, letter or symbol located on that board or placard.

"Serial number" means a unique number printed by the manufacturer on each bingo card in a set, each instant bingo, ~~pull-tab~~, pull-tab or seal card in a deal, each electronic bingo device, device; each player terminal; each electronic game card; each electronic games of chance system; each instant bingo, pull-tab or seal card dispensing devices; or each door prize ticket.

"Series number" means the number of unique card faces contained in a set of disposable bingo paper cards or bingo hard cards. A 9000 series, for example, has 9000 unique faces.

"Session" means a period of time during which one or more bingo games are conducted that begins with the selection of the first ball for the first game and ends with the selection of the last ball for the last game.

"Treasure chest" means a raffle including a locked treasure chest containing a prize that a participant, selected through some other authorized charitable game, is afforded the chance to select from a series of keys a predetermined key that will open the locked treasure chest to win a prize.

"United States" means the United States of America.

"Use of proceeds" means the use of funds derived by an organization from its charitable gaming activities which are disbursed for those lawful religious, charitable, community or educational purposes. This includes expenses relating to the acquisition, construction, maintenance or repair of any interest in the real property involved in the operation of the organization and used for lawful religious, charitable, community or educational purposes.

"WINGO" is a variation of a traditional bingo game that uses visual devices rather than a verbal caller and is played by hearing impaired persons.

Part III

Conduct of Games, Rules of Play, Electronic Bingo

11VAC15-22-40. Conduct of bingo, instant bingo, pull-tabs, seal cards, and raffles.

A. Organizations subject to this chapter shall post their permit at all times on the premises where charitable gaming is conducted.

B. No individual shall provide any information or engage in any conduct that alters or is intended to alter the outcome of any charitable game.

C. Individuals under 18 years of age may play bingo provided such persons are accompanied by a parent or legal guardian. It shall be the responsibility of the organization to ensure that such individuals are eligible to play. An organization's house rules may further limit the play of bingo or purchase of raffle tickets by minors.

D. Individuals under the age of 18 may sell raffle tickets for a qualified organization raising funds for activities in which they are active participants.

E. No individual under the age of 18 may participate in the management or operation of bingo games. In addition, no individual under the age of 18 may handle or service any player terminals or payment tickets. Individuals 14 through 17 years of age may participate in the conduct of a bingo game provided the organization permitted for charitable gaming obtains and keeps on file written parental consent from the parent or legal guardian and verifies the date of birth of such youth. An organization's house rules may further limit the involvement of minors in the conduct of bingo games.

F. No qualified organization shall sell any instant bingo, ~~pull-tab~~, pull-tab or seal card to any individual under 18 years of age. No individual under 18 years of age shall play or

redeem any instant bingo, ~~pull-tab~~, pull-tab or seal card. No individual under the age of 18 is allowed to purchase, play or redeem electronic game cards; or to request or redeem a payment ticket. The purchase, play or redemption of electronic game cards and the request or redemption of a payment ticket, includes, but is not limited to:

1. Inserting currency notes into the player terminal;

2. Selecting, purchasing and playing electronic game cards;

3. Requesting and obtaining a payment ticket;

4. Redeeming a payment ticket; and

5. Any other action that is performed by a player in the purchase, play or redemption of an electronic game card; or in the request or redemption of a payment ticket.

G. Immediate family members of bona fide members and surviving spouses of deceased bona fide members may participate as volunteer game workers.

H. All volunteer game workers shall have in their possession a picture identification, such as a driver's license or other government-issued identification, while participating in the management, operation or conduct of a bingo game.

I. A game manager who is a bona fide member of the organization and is designated by the organization's management as the person responsible for the operation of the bingo game during a particular session shall be present any time a bingo game is conducted.

J. Organizations shall ensure that all charitable gaming equipment is in working order before charitable gaming activities commence.

K. Any organization selling bingo, instant bingo, pull-tabs, or seal cards shall:

1. Maintain a supplier's invoice or a legible copy thereof at the location where the gaming is taking place and cards are sold. The original invoice or legible copy shall be stored in the same storage space as the gaming supplies. All gaming supplies shall be stored in a secure area that has access limited only to bona fide members of the organization; and

2. Pay for all gaming supplies only by a check drawn on the charitable gaming account of the organization¹.

A complete inventory of all such gaming supplies shall be maintained by the organization on the premises where the gaming is being conducted.

L. A volunteer working a bingo session may receive complimentary food and nonalcoholic beverages provided on premises, as long as the retail value of such food and beverages does not exceed \$15 for each session.

M. Permitted organizations shall not commingle records, supplies or funds from permitted activities with those from instant bingo, ~~pull-tabs~~, pull-tab or seal cards sold in social quarters in accordance with § 18.2-340.26:1 of the Code of Virginia.

N. Individuals who are not members of an organization or are members who do not participate in any charitable gaming activities may be paid reasonable fees for preparation of quarterly and annual financial reports.

O. No free packs, free electronic bingo devices, discounts or remuneration in any other form shall be provided directly or indirectly to volunteers, members of their family or individuals residing in their household. The reduction of tuition, dues or any fees or payments due as a result of a member or shareholder, or anyone in their household, working bingo games or raffles is prohibited.

P. Individuals providing security for an organization's charitable gaming activity shall not participate in the charitable gaming activity and shall not be compensated with charitable gaming supplies or with rentals of electronic bingo devices.

Q. No organization shall award any prize money or any merchandise valued in excess of the amounts specified by the Code of Virginia.

R. Multiple bingo sessions shall be permitted in a single premises as long as the sessions are distinct from one another and are not used to advertise or do not result in the awarding of more in prizes than is permitted for a single qualified organization. All leases for organizations to conduct charitable gaming in a single premises shall be for sessions separated by an interval of at least one hour. Bingo sales for the subsequent session may take place during the one-hour break once the building is cleared of all patrons and workers from the previous session.

S. All bingo and instant bingo, ~~pull-tabs~~, pull-tab or seal card sales must occur within the time specified on the charitable gaming permit.

T. Instant bingo, ~~pull-tabs~~, pull-tab or seal cards shall only be sold in conjunction with a regular bingo session. No instant bingo, ~~pull-tabs~~, pull-tab or seal card sales shall take place more than two hours before or after a session. If multiple sessions are held at the same location, no instant bingo, ~~pull-tab~~, pull-tab or seal card sales shall be conducted during the required one hour break between sessions. The department may take action if it believes that a regular bingo session is not legitimate or is being conducted in a manner such that instant bingo, ~~pull-tabs~~, pull-tab or seal cards are not being sold in conjunction with a normal, regular bingo session.

U. Only a volunteer game worker of qualified organizations may rent, exchange or otherwise provide electronic bingo devices to players.

V. A qualified organization shall conduct only bingo games and raffles listed on a game program for that session. The program shall list all prize amounts. If the prize amounts are determined by attendance or at the end of a game, the game program shall list the attendance required for the prize amount or disclose that prizes shall be determined at the end of a game and the method for determining the prize amount. In such case, the organization shall announce the prize amount at the end of the game.

W. A qualified organization selling instant bingo, ~~pull-tab~~, pull-tab or seal cards shall post a flare provided by the manufacturer at the location where such cards are sold. All such sales and prize payouts shall be in accordance with the flare for that deal.

X. Only qualified organizations, facilities in which qualified organizations play bingo and suppliers permitted by the department shall advertise a bingo game. Providing players with information about bingo games through printed advertising is permitted, provided the name of the qualified organization shall be in a type size equal to or larger than the name of the premises, hall or the word "bingo." Printed advertisements shall identify the use of proceeds percentage reported in the past quarter or fiscal year.

Y. Raffles which award prizes based on a percentage of gross receipts shall use prenumbered tickets.

Z. The following rules shall apply to instant bingo, ~~pull-tab~~, pull-tab or seal card dispensing devices:

1. A dispenser shall only be used at a location and time during which a qualified organization holds a permit to conduct charitable gaming. Only cards purchased by an organization to be used during the organization's charitable gaming activity shall be in the dispenser.

2. Keys to the dispensing area and cash box shall be in the possession and control of the game manager or designee of the organization's board of directors at all times. Keys shall at all times be available at the location where the dispensing device is being used.

3. The game manager or designee shall provide access to a department agent for inspection upon request.

4. Only a volunteer game worker of an organization may stock the device, remove cash or pay winners' prizes.

AA. Organizations shall only purchase gaming supplies from a manufacturer or supplier who has a current permit issued by the department.

NO

BB. An organization shall not alter bingo paper from its original form as invoiced from the supplier.

CC. The total amount of all discounts given by any organization during any fiscal year shall not exceed 1.0% of the organization's prior year gross receipts.

DD. The access to the stacker for a player terminal shall be limited only to bona fide members of the organization.

11VAC15-22-50. Rules of play.

A. Each organization shall adopt "house rules" regarding conduct of the game. Such rules shall be consistent with the provisions of the law and this chapter. "House rules" shall be conspicuously posted or, at an organization's option, printed on the game program.

B. All players shall be physically present at the location where the balls for a bingo game are drawn to play the game or to claim a prize. Seal card prizes that can only be

determined after a seal is removed or opened must be claimed within 30 days of the close of a deal. All other prizes must be claimed on the game date.

C. The expiration date and time of a payment ticket shall adhere to the standard that all seal card winnings, which can only be determined after a seal is removed or opened, must be claimed within 30 days of the close of the electronic deal for an electronic game card. All other winnings as indicated on the payment ticket shall be claimed by the end of the calendar day in which the winnings were won by the player. All unused game plays as indicated on the payment ticket shall be claimed by the end of the calendar day in which the game plays were purchased by the player on the player terminal.

C- D. The following rules of play shall govern the sale of instant bingo, pull-tabs, pull-tab and seal cards:

1. No cards that have been marked, defaced, altered, tampered with or otherwise constructed in a manner that tends to deceive the public or affect the chances of winning or losing shall be placed into play.
2. Winning cards shall have the winning symbol or number defaced or punched immediately after redemption by the organization's authorized representative.
3. An organization may commingle unsold instant bingo cards and pull-tabs with no more than one additional deal. The practice of commingling deals shall be disclosed to the public via house rules or in a similar manner. Seal card deals shall not be commingled.
4. If a deal is not played to completion and unsold cards remain, the remaining cards shall be sold on the next date the same type of ticket is scheduled to be sold. If no future date is anticipated, the organization shall, after making diligent efforts to sell the entire deal, consider the deal closed or completed. The unsold

cards shall be retained for three years following the close of the fiscal year and shall not be opened.

5. All seal card games purchased shall contain the sign-up sheet, seals and the cards packaged together in each deal.

6. Progressive seal card prizes not claimed within 30 days shall be carried forward to the next progressive game in progress and paid to the next progressive game prize winner.

~~D.~~ E. Volunteer game workers may not play bingo at any session that they have worked after the session has started. Volunteer game workers may not purchase directly or through others instant bingo, ~~pull-tab~~, pull-tab or seal card products from organizations they assist on the day they have volunteered or from any deal they have helped sell, whichever is later.

~~E.~~ F. Electronic bingo.

1. Electronic bingo devices may be used by bingo players in the following manner:

- a. Players must input into the device each number called;
- b. Players must notify the game operator or caller of a winning pattern of bingo by a means other than use of the electronic device;
- c. Players are limited to playing a maximum of 54 card faces per device per game;
- d. Electronic bingo devices shall not be reserved for players. Each player shall have an equal opportunity to use the available devices on a first come, first served basis;

e. Each electronic bingo device shall produce a player receipt with the ~~organization~~ organization's name, date, time, location, sequential transaction or receipt number, number of electronic bingo cards loaded, cost of electronic bingo cards loaded, date and time of the transaction, and device identification number. Images of cards or faces stored in an electronic device must be exact duplicates of the printed faces if faces are printed;

f. Department agents may examine and inspect any electronic bingo device and related system. Such examination and inspection shall include immediate access to the device and unlimited inspection of all parts and associated systems and may involve the removal of equipment from the game premises for further testing;

g. All electronic bingo devices must be loaded or enabled for play on the premises where the game will be played;

h. All electronic bingo devices shall be rented or otherwise provided to a player only by an organization and no part of the proceeds of the rental of such devices shall be paid to a landlord, his employee, agent or member of his immediate family; and

i. If a player's call of a bingo is disputed by another player or if a department agent makes a request, one or more cards stored on an electronic bingo device shall be printed by the organization.

2. Players may exchange a defective electronic bingo device for another device provided a disinterested player verifies that the device is not functioning. A disinterested player shall also verify that no numbers called for the game in progress have been keyed into the replacement device prior to the exchange.

~~F.~~ G. The following rules of play shall govern the conduct of raffles:

1. Before a prize drawing, each stub or other detachable section of each ticket sold shall be placed into a receptacle from which the winning tickets shall be drawn. The receptacle shall be designed so that each ticket placed in it has an equal chance to be drawn.
2. All prizes shall be valued at fair market value.

~~G.~~ H. The following rules shall apply to "decision bingo" games:

1. Decision bingo shall be played on bingo cards in the conventional manner.
2. Players shall enter a game by paying a predetermined amount for each card face in play.
3. After the calling of each set of three numbers, players wishing to continue playing shall pay an additional predetermined fee for each card in play.
4. The prize amount shall be the total of all fees not to exceed \$100. Any excess funds shall be retained by the organization.
5. The predetermined amounts in subdivisions 2 and 3 of this subsection shall be printed in the game program. The prize amount for a game shall be announced before the prize is paid to the winner.

~~H.~~ I. The following rules shall apply to "treasure chest" games:

1. The organization shall list the treasure chest game on the bingo game program as a "Treasure Chest Raffle."
2. The organization shall have house rules posted that describe how the game is to be played.

3. The treasure chest participant shall only be selected through some other authorized charitable game at the same bingo session.
 4. The organization shall account for all funds as ~~treasure chest/raffle chest~~ chest or raffle sales on the session reconciliation form.
 5. If the player does not open the lock on the treasure chest, the game manager or his designee shall proceed to try every key until the correct key opens the treasure chest lock to show all players that one of the keys will open the lock.
4. J. The following rules shall apply to "Lucky Seven" games:

1. General rules.

- a. A "Lucky Seven" bingo card shall have a single face where seven numbers shall be chosen.
- b. A "Lucky Seven" sheet shall have multiple faces where seven numbers shall be chosen per face.
- c. A player shall select seven numbers between the numbers of 1 and 75.
- d. No duplicate numbers shall be played on a purchased face.
- e. If a duplicate number appears on a face, then the card shall be void.
- f. "Lucky Seven" shall be played on a bingo card or sheet, or electronic facsimile thereof.
- g. "Lucky Seven" bingo paper (i.e., card(s) and sheet(s)) shall conform to the construction and randomization standards in the Charitable Gaming Supplier Regulations (11VAC15-31).
- h. "Lucky Seven" shall be sold separately from the bingo card(s) or sheet(s) issued for any other bingo game.

- i. "Lucky Seven" shall not be a part of any pack of any kind such as a convenience pack, super pack, etc.
- j. The financial accounting for "Lucky Seven" must include separate accounting for the "Lucky Seven" sales and prize payouts as well as informational entries for each session that records the following for the progressive jackpot: beginning balance, additions to the progressive jackpot, payouts and ending balance that is to be carried over to the next session.
- k. "Lucky Seven" shall be listed on the game program for the session it is played.
- l. "Lucky Seven" game card(s) or sheet(s) pricing shall be listed on the game program.
- m. The pricing of "Lucky Seven" bingo card(s) or sheet(s) shall be by the number of faces.
- n. The price for a "Lucky Seven" bingo card or sheet face shall be the same regardless of the number of faces purchased by a player.
- o. No discounts shall be allowed.
- p. "Lucky Seven" paper shall not be given away as a door prize.
- q. There shall be no more than one "Lucky Seven" game per organization per calendar day.
- r. No volunteer may play "Lucky Seven" at any session where he has worked.
- s. The pricing for "Lucky Seven" faces shall remain constant from when the progressive jackpot is first started until the same jackpot has been won.

2. Progressive jackpot rules.

- a. "Lucky Seven" shall begin with the calling of 16 random numbers by the game caller. These numbers will determine the winner of the "Lucky Seven" progressive jackpot. If the progressive jackpot has not been won during the session, then the maximum number of numbers called for the following session shall be increased by one number. This shall continue until the progressive jackpot has been won.
- b. The amount of the progressive jackpot shall be announced prior to the game being played at the session. Multiple winners shall evenly split the progressive jackpot.
- c. The initial progressive jackpot for the "Lucky Seven" game shall not exceed \$500.
- d. The organization shall take into consideration the number of players at its ~~each sessions~~ session when deciding the starting amount for its progressive jackpot.
- e. Any increase in the amount for the "~~Lucky Seven's~~" "Lucky Seven" progressive jackpot game shall be 50% of the moneys received from the sales of "Lucky Seven" bingo card(s) or sheet(s) during the previous session for which the sales occurred or \$100 per session, whichever amount is less.
- f. Once the progressive jackpot has reached \$5,000, the organization shall not add any additional money generated from the sales of its "Lucky Seven" bingo card(s) or sheet(s) from a session to the jackpot.
- g. The amount of numbers needed to win the "Lucky Seven" progressive jackpot and the amount of the jackpot shall be posted in a conspicuous place inside the bingo hall.

h. Once the progressive jackpot has been won, the next progressive jackpot shall not start in excess of \$500.

3. Regular or special prize rules.

a. If the progressive jackpot has not been won during the session, then the game caller shall continue to call numbers at random until there is a verified bingo winner of the regular or special prize amount.

b. The regular or special prize amount shall be announced prior to the game being played. Multiple winners shall evenly split the regular or special prize.

c. The regular or special prize amount shall be 50% of the moneys received from the sales of "Lucky Seven" bingo card(s) or sheet(s) during the current session or \$100, whichever amount is less.

d. The regular or special prize amount shall not be awarded when the progressive jackpot is won by a the same player.

J- K. The following rules shall apply to "WINGO":

1. "WINGO" shall be played only for the hearing impaired players.

2. "WINGO" shall utilize a visual device such as an oversized deck of cards in place of balls selected from a blower.

3. A caller must be in an area visible to all players and shall randomly select cards or other visual devices one at a time and display them so that all players can see them.

4. The organization must have house rules for "WINGO" and the rules shall identify how players indicate that they have won.

5. All financial reporting shall be consistent with reporting for a traditional bingo game.

Part VII

Reporting Violations

11VAC15-22-120. Reporting violations.

A. Unless otherwise required by law, the identity of any individual who provides information to the department or its agents regarding alleged violations shall be held in strict confidence.

B. Any officer, director or game manager of a qualified organization shall immediately report to the department any information pertaining to the suspected misappropriation or theft of funds or any other violations of charitable gaming statutes or ~~these regulations.~~ this chapter.

C. Failure to report the information required by subsection B of this section may result in the denial, suspension or revocation of a charitable gaming permit.

D. Any officer, director or game manager of a qualified organization involved in the management, operation or conduct of charitable gaming shall immediately notify the department upon conviction of a felony or a crime involving fraud, theft or financial crimes.

E. Failure to report information required by subsection D of this section by any officer, director or game manager of a qualified organization or supplier may result in the denial, suspension or revocation of a permit.

F. Any officer, director or game manager of a qualified organization involved in charitable gaming shall immediately report to the department any change the Internal Revenue Service makes in the tax status of the organization, or if it is a chapter of a

national organization covered by a group tax exempt determination, the tax status of the national organization.

G. All organizations regulated by the department shall display prominently a poster advising the public of a phone number where complaints relating to charitable gaming may be made. Such posters shall be provided by the department to organizations at no charge.

Certification Statement:

I certify that this regulation is full, true, and correctly dated.

_____ (Signature of certifying official)

Name and title of certifying official: _____

Name of agency: _____

Date: _____